

Tanisha Y. Gandía Espino 2D Animator/Character Design

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About me...

I've been surrounded by animation for as long as I can remember. It is my dream and goal as a creative and passionate artist to be a part of this process.

Education

• Atlantic University College, Guaynabo

Bachelor Degree - Science of Animation Aug 2019 - Aug 2023

- Frazz Studios Art school 2015 -2019
- Fernando Callejo 2016 - 2019

Personal skills

- Can work in groups
- Can take lead if needed
- Very patient and optimistic
- Always willing to help

Technical Skills

- Adobe Photoshop
- Toon Boom Harmony
- Procreate
- Clip studio Paint
- Zbrush
- Autodesk Maya

Experience

- **"Hang in there" 2022** Animator/Director
- "Give n' Take" 2022 Animator/Director
- "Coqui crisis"(game) 2021 Character design/Animation
- **"Inner Sense" 2021** Volunteer Animator
- "Loncherita" 2022
 Animator
- **"Bad Trip" 2022** Animator
- Mana T Studios 2024 Animator/Prop design

Awards

- **"Give n' Take"** Ist place in Animation Festival At Atlantic University College
- **"Ginna Gerbil"** Ist Place Character Design
- **"Longonata"** 2nd Place Character Design